

# SOUTH BAY SHOOT OUT

11 &12 December 2021
Competition Rules
And
Modified Laws of the Game

# **COMPETITION RULES**

### **Tournament Format**

- All matches will be played in accordance with the current FIFA Laws of the Game with the exceptions listed in the "Modified Laws of the Game" below.
- Group play and championship match with possible consolation match.
- Exception: If there are fewer than FOUR teams in a division, 1<sup>st</sup>, 2<sup>nd</sup>, and 3<sup>rd</sup> place will be determined by points earned.
- For group play, teams are randomly drawn into groups
- The Tournament Director makes every effort to ensure, but cannot guarantee, that all teams play at least three games. Usually, teams will play two games on Saturday and at least one on Sunday.
- All matches will begin at their scheduled times. Kickoff may NOT be delayed by more than 5 minutes beyond the scheduled match time.

# **Registration & Pre-Match Check-in**

- Registration must be completed at Los Osos Middle School fields prior to a team's first match.
- The Registration table will be open Saturday 11 December, 6:30 10:00 a.m.
- Teams must be prepared to be "checked in" by a volunteer Field Marshal 45 minutes before the start of *each* match.

# Scoring

• Teams awarded points as follows:

WIN	6
TIE	3
SHUT-OUT	1 (0-0 is a shut out)
FORFEIT	8 points
GOAL SCORED	1 point/goal, 3 point maximum per match
LOSS	0 points
YELLOW CARD	-1 point per YELLOW CARD
PENALTY PENALTY	
RED CARD PENALTY	-2 points per RED CARD

- 1st, 2nd, and 3rd place determined by championship match and either consolation match or number of points earned. Please consult match schedule for details.
- To break a tie to determine playoff qualification or placement, the following are considered in order of priority:
  - 1. Head to head Winner of head to head match
  - 2. Fewest goals conceded overall Fewest goals-against total for all matches
  - 3. Fewest penalty points received overall Fewest cards
  - 4. Most shut outs
  - 5. Most goals scored overall Most goals-for totaled for all matches
  - 6. Coin toss To be conducted by Tournament Director or designee in the presence of Team Officials from tied teams and/or Head Referee.
- All match scores are final and as recorded by the referee at the conclusion of the match. No protests or appeals will be accepted.
- **Forfeit**: Any team not ready to participate in a match at the scheduled match time will be considered in default and will forfeit the match. The opposing team will then be awarded 8 points.

# **Location of Teams, Team Officials, and Spectators**

- "Home" team (i.e., the team listed *first* in the match schedule) will locate on the **WEST** or SOUTH side of the field.
- Teams must be located on *opposite* sides of the field
- Spectators supporting a team must locate on the same side as the team they are supporting
- Spectators not supporting a given team may be asked to yield space to supporters
- NO spectator may occupy a space anywhere along the goal line or within 18 yards of the goal line along a touch line. **Please note**: *The goal line extends from touch line to touch line from one corner flag to the other*.
- Technical direction is limited to 10 yards on either side of the halfway line; technical direction or coaching shall only be done by team officials (coach, assistant coach, or

manager) displaying official badges (see Team Officials & Risk Management). Only two team officials can provide technical direction during a match.

# **Team Officials & Risk Management**

- Team officials consist of no more than ONE head coach, ONE assistant coach, and ONE manager.
- Team officials must display their badges at all times while their team is on the field, including during warm-up.
- Team officials are responsible for the behavior of parents and spectators on their sidelines.
- Failure to adhere to these rules may result in termination of the match, which will be scored as a forfeit (the opposing team will be awarded 8 points).

# **Conduct of Participants**

- All participants, including players, team officials, parents, and spectators are expected to
  exhibit sporting behavior throughout the tournament and respect for opponents, officials,
  and the game.
- Any player receiving a red card will be suspended from participating in the ongoing match and in the subsequent match.
- Any team official receiving a red card will be suspended from participating in the ongoing match, surrender their identification card to the referee, leave the vicinity of the field before the referee restarts the match.
- Any spectator receiving a red card will be suspended from participating in the ongoing match and must leave the vicinity of the field before the referee restarts the match.
- Any individual sent off or ejected from a match due to violent behavior will be suspended from participating *in the remainder of the tournament*.
- The player identification card of any player receiving a red card will be surrendered to the Tournament Director.
- The identification card of any team official receiving a red card will be collected by the referee and surrendered to the Tournament Director.
- Any individual who accumulates *two red cards or three yellow cards* will be suspended from participating in the remainder of the tournament.
- NO DOGS are allowed at any field location
- Failure to comply with the rules of conduct may result in termination of the match, which will be scored as a forfeit (the opposing team will be awarded 8 points).

### **Awards**

- All registered players receive a participation award
- 1st, 2nd, and 3rd place teams receive awards
- A maximum of 16 individual awards will be presented to each winning team

# **Inclement Weather and Disruptive Events**

In the event of inclement weather, an act of terrorism, or any other disruptive event that renders a match or the tournament totally or partially unplayable, including any event which the Tournament Director deems as creating unsafe conditions for the players and/or the fields, the Tournament Director reserves the right to modify all tournament rules to complete the tournament fairly and safely. The health and safety of players is the first priority. The Tournament also has an obligation to protect the fields and facilities that are being used for tournament play. All decisions will be based on field conditions with input from the appropriate authorities with jurisdiction over the fields. Game locations may be changed as required. Coaches are asked to be patient and remain flexible if this unfortunate situation arises.

In the event that the tournament is completely unplayable as described above, the tournament will be played (or completed) the following weekend. All teams will be expected to play the following weekend. No refunds will be granted for teams that cancel due to inclement weather.

No refunds will be given once teams have been accepted.

# General Guidelines in the event of inclement weather or disruptive events

· Always report to your scheduled field

If inclement weather delays games:

- Matches may be postponed or played the next day
- Matches terminated prior to completion of one half will be rescheduled
- Penalty kicks may be used to determine winner
- A coin toss may determine winner
- Awards may be based on match points at the discretion of the Tournament Director
- A reduced/modified schedule due to weather is not considered a tournament cancellation
- In the event of inclement weather, the Tournament Director will e-communicate to team head coaches

# **Tournament Cancellation**

In the event the tournament is cancelled in its entirety, the South Bay Soccer Association Board of Directors will determine the amount of refunds to be provided to all teams within three weeks of the date of cancellation. A portion of all fees will be kept by the tournament to cover all expenses.

# **Authority of Tournament Director**

- The Tournament Director will resolve any situation not covered by these rules
- The ruling of the Tournament Director is final; no protests or appeals will be accepted

# Modified Laws of the Game for South Bay Shoot Out

All matches will be played in accordance with the current FIFA Laws of the Game ("FIFA" hereafter) with the exception of the following modifications:

# Law 1 - The Field of Play

Approximate Field Dimensions:

Division	Field Size
U10	68 x 40 yds
U12	74 x 46 yds
U14	84 x 54 yds

Other field markings (such as the goal area, penalty area, and center circle) are proportionate to the field dimension.

**Approximate Goal Dimensions** 

Division	Goal Size
U10	6 yds x 6ft
U12	8 yds x 8ft
U14	8 yds x 8ft

# Law 2 - The Ball

Ball size by Division

Division	Ball Size
U10	4
U12	4
U14	5

Each team must provide a properly inflated game ball for each match.

Law 3 - The Number of Players

Division	No. of Players
U10	7
U12	9
U14	11

#### **Number of Substitutions and Substitution Procedures**

Unlimited *number* of substitutions.

Substitution procedure as in FIFA.

Substitutions may be performed, at the discretion of the referee, as follows:

- 1. Prior to a throw-in **only** by the team in possession
- 2. Prior to a goal kick by either team
- 3. After a goal is scored and prior to the kick off by *either* team
- 4. During a stoppage in play resulting from an injury only for the injured player

# Law 4 - The Player's Equipment

Shirt sleeves are to be worn down.

### Colors

• The "Home" team (i.e., the team listed first in the schedule) must change uniforms if, in the opinion of the referee, a conflict occurs.

### Law 5 - The Referee

Injured Players as in FIFA with the following modification:

- After questioning the injured player, the referee may authorize one or at most two team
  officials to enter the field of play to assess the injury and arrange for the player's swift
  removal.
- With the exception of the goalkeeper, if the referee authorizes team officials to enter the field of play, the player must leave the field of play. If a player does not comply, they will be cautioned for unsporting behavior.
- There will be no allowance for time lost due to injury.
- If there is a suspected head injury it must be evaluated by a competent medical professional.

### Law 7 - The Duration of the Match

- All matches for *all* divisions are two 25 min halves, with the exception of championship and consolation matches, which are two 30 min halves
- **NO** allowance for time lost due to injury or any other cause
- Duration of halftime: at least 5 min and no more than 10 mins, at the discretion of the referee

# Law 8 - The Start and Restart of Play

(from Cal South "Modifications to the Laws of the Game 9v9")

- If a player is struck in the head by the ball accidentally, the referee will assess the force of the impact and if the referee stops the game because of the strike/blow to the head,
  - The referee restarts the game with a dropped ball in accordance with Law 8.
- The hit to the head will be considered accidental if when the ball hits the player's head, it occurred in a way that was not planned or intended; happening by accident. The player may be standing still or in motion but not in either case playing the ball. The player may not even be aware that the ball is coming in a direction from which contact is imminent.
- If the accidental hit to the head occurs inside the penalty area AND the referee stops the game, the ball will be dropped at the penalty area line parallel to the goal line at the nearest point to where the incident occurred.
- See also modification to Law 12.

# **Law 10 - The Method of Scoring**

• In the event of a tie at the end of regulation time in a playoff match, kicks from the penalty mark, as in FIFA, will be employed to determine the winner.

### Law 12 - Fouls and Misconduct

- Competition rules allow referees to issue yellow and red cards to players, coaches, managers, and spectators as appropriate. Please see "Conduct of Participants" in Competition Rules.
- Deliberate heading is not allowed in U10 and U12 games
  - o If a player deliberately heads the ball in a game, an indirect free kick will be awarded to the opposing team from the location of the offense.
  - If the deliberate header occurs within the penalty area, the indirect free kick will be taken from the penalty area line parallel to the goal line at the nearest point to where the offense occurred.